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# **snappysonic Documentation**

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SnappySonic can be used as an ultrasound acquisition simulator. The output from a tracking system (NDI or Aruco tags) is to select a frame of pre-recorded video to show. A suitable video of ultrasound data is included in the data directory, however the user can select a video of their choosing. The software and its use is described in the [SnappySonic paper](#).

SnappySonic is part of the [SciKit-Surgery](#) software project, developed at the [Wellcome EPSRC Centre for Interventional and Surgical Sciences](#), part of [University College London \(UCL\)](#).

SnappySonic supports Python 3.6.

```
pip install snappysonic
python snappysonic.py --config config.json
```

The config file defines the tracking parameters and image buffer, e.g.

```
{
  "ultrasound buffer": "data/usbuffer.mp4",
  "buffer descriptions": [
    {
      "name": "glove",
      "start frame": 0,
      "end frame": 284,
      "x0": 20, "x1": 200,
      "y0": 200, "y1": 260,
      "scan direction": "x"
    },
  ]
  ....
  "tracker config": {
    "tracker type": "aruco",
    "video source": 2,
    "debug": true,
    "capture properties": {
      "CAP_PROP_FRAME_WIDTH": 640,
      "CAP_PROP_FRAME_HEIGHT": 480
    }
  }
}
```

An example configuration file can be downloaded from [here](#) and an image buffer from [source code repository data directory](#)



### 1.1 Cloning

You can clone the repository using the following command:

```
git clone https://github.com/SciKit-Surgery/snappysonic
```

### 1.2 Running tests

Unit tests are performed in stand alone environments using tox, which also checks coding style.

```
tox
```





## CHAPTER 2

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### Installing

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You can pip install from pypi with

```
pip install snappysonic
```

or You can pip install directly from the repository as follows:

```
pip install git+https://github.com/SciKit-Surgery/snappysonic
```



If you use this software in your research or teaching, please cite:

Thompson, S., Dowrick, T., Xiao, G., Ramalhinho, J., Robu, M., Ahmad, M., Taylor, D. and Clarkson, M.J., 2020. SnappySonic: An Ultrasound Acquisition Replay Simulator. Journal of Open Research Software, 8(1), p.8. DOI: <http://doi.org/10.5334/jors.289>

### 3.1 Contributing

Please see the [contributing guidelines](#).

### 3.2 Useful links

- [Source code repository](#)
- [Documentation](#)



## CHAPTER 4

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### Licensing and copyright

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Copyright 2019 University College London. snappysonic is released under the BSD-3 license. Please see the [license file](#) for details.



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## Acknowledgements

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Supported by [Wellcome](#) and [EPSRC](#).

### 5.1 Requirements for snappysonic

This is the software requirements file for snappysonic, part of the SciKit-Surgery project. The requirements listed below should define what snappysonic does. Each requirement can be matched to a unit test that checks whether the requirement is met.

#### 5.1.1 Requirements

ID	Description	Test
0000	Module has a help page	pylint, see tests/pylint.rc and tox.ini
0001	Functions are documented	pylint, see tests/pylint.rc and tox.ini
0002	Package has a version number	No test yet, handled by git.

### 5.2 latest

#### 5.2.1 snappysonic package

##### Subpackages

##### snappysonic.algorithms package

##### Submodules

### snappysonic.algorithms.algorithms module

Functions for snappysonic

`snappysonic.algorithms.algorithms.check_us_buffer(usbuffer)`

Checks that all ultrasound buffer contains all required key values.

**Parameters** `usbuffer` – the buffer to check

**Raises** `KeyError`

**Raises** `ValueError`

`snappysonic.algorithms.algorithms.configure_tracker(config)`

Configures a scikit-surgery tracker based on the passed config

**Parameters** `config` – a tracker configuration dictionary

**Returns** The tracker

**Raises** `KeyError`

`snappysonic.algorithms.algorithms.get_bg_image_size(config)`

Reads the geometry from a configuration and returns the extents of the buffer

**Parameters** `config` – a tracker configuration dictionary

**Returns** the extents of the buffer

`snappysonic.algorithms.algorithms.lookupimage(usbuffer, pts)`

determines whether a coordinate (pts) lies with an area defined by a usbuffer, and returns an image from the buffer if appropriate

**Parameters** `usbuffer` – a dictionary containing bounding box information (x0,y0, x1,y1) and image data

**Returns** True if point in bounding box. Image.

`snappysonic.algorithms.algorithms.numpy_to_qpixmap(np_image)`

Converts the input numpy array to a QPixmap

**Parameters** `np_image` – a numpy array

**Returns** a QPixmap

### Module contents

#### snappysonic.overlay\_widget package

#### Submodules

#### snappysonic.overlay\_widget.overlay module

Main loop for tracking visualisation

**class** `snappysonic.overlay_widget.overlay.OverlayApp(config)`

Bases: `sksurgeryutils.common_overlay_apps.OverlayBaseWidget`

Inherits from `OverlayBaseWidget`, adding code to read in video buffers, and display a frame of data that depends on the position of an external tracking system, e.g. `surgeryarucotracker`

**staticMetaObject** = `<PySide2.QtCore.QMetaObject object>`



**update\_view()**

Update the background renderer with a new frame, move the model and render

snappysonic.overlay\_widget.overlay.**circle**(img, center, radius, color[, thickness[, lineType[, shift]]]) → img

. @brief Draws a circle. . . The function cv::circle draws a simple or filled circle with a given center and radius. . @param img Image where the circle is drawn. . @param center Center of the circle. . @param radius Radius of the circle. . @param color Circle color. . @param thickness Thickness of the circle outline, if positive. Negative values, like #FILLED, . mean that a filled circle is to be drawn. . @param lineType Type of the circle boundary. See #LineTypes . @param shift Number of fractional bits in the coordinates of the center and in the radius value.

snappysonic.overlay\_widget.overlay.**imread**(filename[, flags]) → retval

. @brief Loads an image from a file. . . @anchor imread . . The function imread loads an image from the specified file and returns it. If the image cannot be . read (because of missing file, improper permissions, unsupported or invalid format), the function . returns an empty matrix ( Mat::data==NULL ). . . Currently, the following file formats are supported: . - Windows bitmaps - \*.bmp, \*.dib (always supported) . - JPEG files - \*.jpeg, \*.jpg, \*.jpe (see the *Note* section) . - JPEG 2000 files - \*.jp2 (see the *Note* section) . - Portable Network Graphics - \*.png (see the *Note* section) . - WebP - \*.webp (see the *Note* section) . - Portable image format - \*.pbm, \*.pgm, \*.ppm \*.pnm, \*.pnm (always supported) . - PFM files - \*.pfm (see the *Note* section) . - Sun rasters - \*.sr, \*.ras (always supported) . - TIFF files - \*.tiff, \*.tif (see the *Note* section) . - OpenEXR Image files - \*.exr (see the *Note* section) . - Radiance HDR - \*.hdr, \*.pic (always supported) . - Raster and Vector geospatial data supported by GDAL (see the *Note* section) . . @note . - The function determines the type of an image by the content, not by the file extension. . - In the case of color images, the decoded images will have the channels stored in **B G R** order. . - When using IMREAD\_GRAYSCALE, the codec's internal grayscale conversion will be used, if available. . Results may differ to the output of cvtColor() . - On Microsoft Windows\* OS and MacOSX\*, the codecs shipped with an OpenCV image (libjpeg, . libpng, libtiff, and libjasper) are used by default. So, OpenCV can always read JPEGs, PNGs, . and TIFFs. On MacOSX, there is also an option to use native MacOSX image readers. But beware . that currently these native image loaders give images with different pixel values because of . the color management embedded into MacOSX. . - On Linux\*, BSD flavors and other Unix-like open-source operating systems, OpenCV looks for . codecs supplied with an OS image. Install the relevant packages (do not forget the development . files, for example, "libjpeg-dev", in Debian\* and Ubuntu\*) to get the codec support or turn . on the OPENCV\_BUILD\_3RDPARTY\_LIBS flag in CMake. . - In the case you set WITH\_GDAL flag to true in CMake and @ref IMREAD\_LOAD\_GDAL to load the image, . then the [GDAL](<http://www.gdal.org>) driver will be used in order to decode the image, supporting . the following formats: [Raster]([http://www.gdal.org/formats\\_list.html](http://www.gdal.org/formats_list.html)), . [Vector]([http://www.gdal.org/ogr\\_formats.html](http://www.gdal.org/ogr_formats.html)). . - If EXIF information is embedded in the image file, the EXIF orientation will be taken into account . and thus the image will be rotated accordingly except if the flags @ref IMREAD\_IGNORE\_ORIENTATION . or @ref IMREAD\_UNCHANGED are passed. . - Use the IMREAD\_UNCHANGED flag to keep the floating point values from PFM image. . - By default number of pixels must be less than 2^30. Limit can be set using system . variable OPENCV\_IO\_MAX\_IMAGE\_PIXELS . . @param filename Name of file to be loaded. . @param flags Flag that can take values of cv::ImreadModes

snappysonic.overlay\_widget.overlay.**putText**(img, text, org, fontFace, fontScale, color[, thickness[, lineType[, bottomLeftOrigin]]]) → img

. @brief Draws a text string. . . The function cv::putText renders the specified text string in the image. Symbols that cannot be rendered . using the specified font are replaced by question marks. See #getTextSize for a text rendering code . example. . . @param img Image. . @param text Text string to be drawn. . @param org Bottom-left corner of the text string in the image. . @param fontFace Font type, see #HersheyFonts. . @param fontScale Font scale factor that is multiplied by the font-specific base size. . @param color Text color. . @param thickness Thickness of the lines used to draw a text. . @param lineType Line type. See #LineTypes . @param bottomLeftOrigin When true, the image data origin is at the bottom-left corner. Otherwise, . it is at the top-left corner.

`snappysonic.overlay_widget.overlay.rectangle (img, pt1, pt2, color[, thickness[, lineType[, shift]]]) → img`  
. @brief Draws a simple, thick, or filled up-right rectangle. . . The function `cv::rectangle` draws a rectangle outline or a filled rectangle whose two opposite corners . are `pt1` and `pt2`. . . @param `img` Image. . @param `pt1` Vertex of the rectangle. . @param `pt2` Vertex of the rectangle opposite to `pt1`. . @param `color` Rectangle color or brightness (grayscale image). . @param `thickness` Thickness of lines that make up the rectangle. Negative values, like `#FILLED`, . mean that the function has to draw a filled rectangle. . @param `lineType` Type of the line. See `#LineTypes`. . @param `shift` Number of fractional bits in the point coordinates.  
  
`rectangle(img, rec, color[, thickness[, lineType[, shift]]]) → img` . @overload . . use `rec` parameter as alternative specification of the drawn rectangle: `r.tl()` and `r.br()`-`Point(1,1)` are opposite corners

## Module contents

### snappysonic.ui package

#### Submodules

#### snappysonic.ui.snappysonic\_command\_line module

Command line processing

`snappysonic.ui.snappysonic_command_line.main (args=None)`  
Entry point for snappysonic application

#### snappysonic.ui.snappysonic\_demo module

SnappySonicdemo module

`snappysonic.ui.snappysonic_demo.run_demo (configfile)`  
Run the application

## Module contents

snappysonic

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